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1  !Sa-Mathh8Mod.f95  Auxiliary          Stereo-3D Simulation Environment Vsn:1.00
2  !2025.05.24.1840dt JMS- Basic real(8) homog. vector math
3
4  !          Author- Jeffrey M. Setterholm, Lakeville,MN 55044 USA
5  !          IP Status- Free source code (e.g.: post copyright)
6  !
7  !          Computer- "T3"/Dell Precision T3500/Intel i5 E5520/win10Pro-21H2
8  !                   ^name ^Mfgr.Id          ^chipset          ^OS
9  !                   /Absoft Pro Fortran 21.0.2/GeForce GTX 1050/f90gl~Glut3.7
10 !                   ^compiler ~Fortran 95      ^graphics card  ^graphics
11
12 !          f90gl bindings- public domain; see "https://math.nist.gov/f90gl/"
13
14 !Disclaimer:
15 !*****
16 !*****      Individual cognition is always flawed,      *****
17 !*****      including yours and mine.                  *****
18 !*****      - So: -                                      *****
19 !*****      Use this code at your own risk.             *****
20 !*****
21
22 !Table of Contents: ...use to search...
23 !Module hVecMath8Mod
24 ! contains
25 !   Subroutine hAdd(Vouth,V1h,V2h)
26 !   Subroutine hSubtract(Vouth,V1h,V2h)
27 !   Subroutine hCross(Vouth,V1h,V2h)
28 !   Subroutine hDot(V1h,V2h,DotP)
29 !   Subroutine hVnorm(Vinh,Vouth,Vmag)
30 !   Subroutine hPointPolar(Ph,aRpyh,PDmag)
31 !End Module hVecMath8Mod
32
33 !-----7-9
34 Module hVecMath8Mod
35 !use hVecMath8Mod                                     !2013.10.23
36 !use EnvJmsMod, only:FaultReport
37 !---
38 Implicit none
39 !---
40 public ::      &
41 ! real(8) homogeneous math:
42   hAdd          & !                                     2013.09.30
43   ,hSubtract    & !                                     2013.09.30
44   ,hCross       & !                                     2013.10.03
45   ,hDot         & !                                     2013.10.03
46   ,hVnorm       & !                                     2013.10.03
47   ,hPointPolar  !
48 !---
49 contains
50 !-----7 9
51 !          ///// real(8) homogeneous math: /////
52 !-----7 9
53 Subroutine hAdd(Vouth,V1h,V2h)
54 !2013.09.30.1650cdt JMS- Homogeneous vector addition:  Vouth=V1h+V2h
55 !          - Traveler2/Athlon64/winXPPro/APF9.0/Ogl1.2.1
56 implicit none
57 real(8) ::Vouth(4)  !Output vector  (X,Y,Z,1.)          !arguments
58 real(8) ::V1h(4)    !Input vector#1
59 real(8) ::V2h(4)    !Input vector#2
60 !
61 integer(4)::i
62 real(8) ::vTemp(4)  !Input vector#2

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63  real(8)    ::v1Scale
64  real(8)    ::v2Scale
65  !-----
66  v1Scale=v1h(4) ;if(v1Scale.eq.0.d0) v1Scale=1.d0
67  v2Scale=v2h(4) ;if(v2Scale.eq.0.d0) v2Scale=1.d0
68  do i=1,3 ;vTemph(i)=v1h(i)/v1Scale+v2h(i)/v2Scale; enddo
69      vTemph(4)=1.d0
70  if(v1h(4)*v2h(4).eq.0.d0) then !~~~~~
71      !call jPause("hAdd: v1h(4)*v2h(4)=0.")           !Diagnostics
72      stop "hAdd: v1h(4)*v2h(4)=0." !~~~
73      vTemph(4)=0.d0
74  endif !v1h(4)*v2h(4)=0.
75  do i=1,4 ;Vouth(i)=vTemph(i) ;enddo!i
76  return
77 End Subroutine hAdd
78 !-----7 9
79 Subroutine hSubtract(Vouth,v1h,v2h)
80 !2013.09.30.1700cdt JMS- Homogeneous vector Subtraction: Vouth=v1h-v2H
81 ! - Traveler2/Athlon64/WinXPPro/APF9.0/Ogl1.2.1
82 implicit none
83 real(8)    ::vouth(4) !Output vector (X,Y,Z,1.)           !arguments
84 real(8)    ::v1h(4)   !Input vector#1
85 real(8)    ::v2h(4)   !Input vector#2
86 !                                           !internals
87 integer(4)::i
88 real(8)    ::vTemph(4) !Input vector#2
89 real(8)    ::v1Scale
90 real(8)    ::v2Scale
91 !-----
92 v1Scale=v1h(4) ;if(v1Scale.eq.0.d0) v1Scale=1.d0
93 v2Scale=v2h(4) ;if(v2Scale.eq.0.d0) v2Scale=1.d0
94 do i=1,3 ;vTemph(i)=v1h(i)/v1Scale-v2h(i)/v2Scale; enddo
95      vTemph(4)=1.d0
96 if(v1h(4)*v2h(4).eq.0.d0) then !~~~~~
97     !call jPause("hSubtract: v1h(4)*v2h(4)=0.")           !Diagnostics
98     stop "hSubtract: v1h(4)*v2h(4)=0."!~~~
99     vTemph(4)=0.d0
100 endif !v1h(4)*v2h(4)=0.
101 do i=1,4 ;Vouth(i)=vTemph(i) ;enddo!i
102 return
103 End Subroutine hSubtract
104 !-----7 9
105 Subroutine hCross(Vouth,v1h,v2h)
106 !2013.10.03.2155cdt JMS- Cross product of homogeneous vectors: Vouth=v1h x v2h
107 ! - Note: Vouth is isolated from v1h & v2h.
108 ! - Traveler2/Athlon64/WinXPPro/APF9.0/Ogl1.2.1
109 implicit none
110 real(8)    ::v1h(4) !vector- input- #1
111 real(8)    ::v2h(4) ! - #2
112 real(8)    ::vouth(4) ! - output cross product of = v1h x v2h
113 !---                                           !internals
114 real(8)    ::Temph(4) !Isolates vouth from v1h & v2h.
115 !-----
116 Temph(1)=v1h(2)*v2h(3)-v1h(3)*v2h(2)
117 Temph(2)=v1h(3)*v2h(1)-v1h(1)*v2h(3)
118 Temph(3)=v1h(1)*v2h(2)-v1h(2)*v2h(1)
119 Temph(4)=v1h(4)*v2h(4)
120 if(Temph(4).ne.0.d0) then
121     Temph(1:3)=Temph(1:3)/Temph(4) ;Temph(4)=1.d0
122 else !~~~~~
123     !call jPause("hCross: Temph(4)<>0.")           !Diagnostics
124     stop "hCross: Temph(4)=0."
125 endif !Temph(4) < 0 .d0

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125     end if !TempH(4)<>0.d0 ~~~~~
126     Vouth=TempH
127     return
128 End Subroutine hCross
129 !-----7 9
130 Subroutine hDot(V1h,V2h,DotP) !2013.11.22.0850
131 !2013.11.22.0850cdt JMS- zero (4)th components are permitted.
132 !2013.10.03.2155cdt JMS- Cross product of homogeneous vectors: Vouth=V1h x V2h
133 ! - Note: DotP is isolated from V1h & V2h.
134 ! - Traveler2/Athlon64/winXPPro/APF9.0/Ogl1.2.1
135 implicit none !arguments
136 real(8) ::V1h(4) !Vector- input- #1
137 real(8) ::V2h(4) ! - #2
138 real(8) ::DotP ! - Dot product = V1h .dot. V2h
139 !--- !internals
140 real(8) ::Temp !Isolates DotP from V1h() & V2h().
141 !-----
142 Temp=V1h(1)*V2h(1)+V1h(2)*V2h(2)+V1h(3)*V2h(3)
143 if(V1h(4).ne.0.d0) Temp=Temp/V1h(4)
144 if(V2h(4).ne.0.d0) Temp=Temp/V2h(4)
145 !if(V1h(4)*V2h(4).eq.0.d0)then !~~~~~
146 ! call jPause("hDot: V1h(4)*V2h(4)=0.") !Diagnostics
147 ! !stop "hDot: V1h(4)*V2h(4)=0."
148 !endif !V1h(4)*V2h(4)=0. ~~~~~
149 DotP=Temp
150 return
151 End Subroutine hDot
152 !-----7 9
153 Subroutine hvnorm(Vinh,Vouth,Vmag) !2013.11.22.0715
154 !2013.11.22.0715cst JMS- Improved the fault logic to pass Vinh(4)=0. inputs.
155 !2013.11.18.0840cst JMS- Comment corrections
156 !2013.10.03.2315cdt JMS- Normalizes a homogeneous vector: Vouth=norm(Vinh)
157 ! - Traveler2/Athlon64/winXPPro/APF9.0/Ogl1.2.1
158 implicit none !arguments
159 real(8) ::Vinh(4) !Vector- input
160 real(8) ::Vouth(4) ! - output- normalized
161 real(8) ::Vmag !Length of Vinh (homogeneous)
162 !--- !internals
163 real(8) ::TempH(4) !Isolates Vouth from Vinh.
164 real(8) ::TempMag
165 !-----
166 TempH=Vinh
167 if(Vinh(4).ne.0.d0) TempH=TempH/Vinh(4)
168 TempMag=TempH(1)*TempH(1)+TempH(2)*TempH(2)+TempH(3)*TempH(3)
169 if(TempMag.gt.0.d0) then
170     TempMag=dsqrt(TempMag)
171     TempH(1:3)=TempH(1:3)/TempMag
172 else
173     TempH=(/0.d0,0.d0,0.d0,1.d0/); TempMag=0.d0
174 endif !TempMag>0.
175 if((TempMag.eq.0.d0).and.(TempH(4).eq.0)) then !~~~~~
176     !call jPause("hvnorm: Vinh is a null vector.") !Diagnostics
177     stop "hvnorm: Vinh is a null vector."
178 endif !TempMag>0 ~~~~~
179 Vouth=TempH ;Vmag=TempMag
180 return
181 End Subroutine hvnorm
182 !-----7 9
183 Subroutine hPointPolar(Ph,aRpyh,PDmag)
184 !2013.10.01.2155cdt JMS- Expresses a 3D point in FS ~polar coordinates.
185 ! - Traveler2/Athlon64/winXPPro/APF9.0/Ogl1.2.1
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187 Implicit none
188 real(8) :: Ph(4) !Input - Point#1
189 real(8) :: aRpyh(4) !Output- att.(Roll,Pitch,Yaw)- [degrees]
190 real(8) :: PDmag ! - Distance to point
191 !--- !internals
192 real(8) :: Ptemph(4)
193 !-----
194 Ptemph=Ph
195 call hvnorm(Ph,Ptemph,PDmag)
196 aRpyh=(/0.d0,0.d0,0.d0,1.d0/)
197 aRpyh(2)=-dasind(Ptemph(3))
198 if((Ptemph(1).ne.0.d0).or.(Ptemph(2).ne.0.d0)) &
199 aRpyh(3)=datan2d(Ptemph(2),Ptemph(1))
200 return
201 End Subroutine hPointPolar
202 !-----7 9
203 End Module hVecMath8Mod
204 !-----7 9
205
206

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